

## 4. BASIC RESPONSES

Jump raises - minors

Jump raises - Majors

Jump shifts after minor opening Bergen style

Jump shifts after Major opening pre-emptive

Responses to strong 2 suit open.

Responses to 2NT opening 5 card stayman, transfers, minor suit stayman

## 5. PLAY CONVENTIONS

Show priorities

	Versus	Suit (or both)	Versus	NoTrump (if different)
<b>Leads</b>	Sequences:	Overlead, but A(Q)-Att	K-Count	K for unblock
Four or more with an honour	3rd/Low		attitude	
From 4 small	3rd highest			
From 3 cards (no honour)	lowest, top if raised part's suit		top	
In partner's suit		as above		
<b>Discards</b>		odd=enc, even=rev count		
<b>Count</b>		reverse original		
<b>Signal</b> on partner's lead:	rev count (except AQ leads)		rev att (except K leads)	
<b>Signal</b> on declarer's lead:	Std Smith Peters, Reverse count, Std Suit preference (trumps)			
<b>Notes</b>				

## 6. SLAM CONVENTIONS

4NT: Blackwood  RKCB 1430 4♣ Gerber  when?

Slam Notes many relay sequences

Cue Bids

Asking Bids

## 7. OTHER CONVENTIONS

short suit trials

extensive relays with PODI and PORI

generally, interference forcing relay up

2+ steps breaks relay (some exceptions)

Leaping & Non-Leaping Michaels

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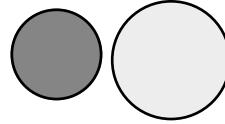
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AUSTRALIAN BRIDGE  
FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos. 386456 Michael Ware  
& Names: 41841 Matthew McManus  
Basic System: (3rd/4th only) Responses to Semi-forcing Pass  
Brown Sticker  Classification: Green  Blue  Red  Yellow

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 10-18, bal, or 9-18, 3 suit or unbal no M 1♥ 9-18, 4+♠, <4♥

1♦ 3-8(9) or 19+ any 1♠ 9-18, 4+♥, <4♠

1NT 9-18, unbal, both majors, 4+5+ may contain 5 card Major

1NT Responses 2♣ 15-20, relay

2♦ 0-6, equal length in M 2♠ 0-6, to play

2♥ 0-6, to play 2NT

other 3♣/♦ = 5-6, ♥/♠, transfer, 3♥/♠ = 0-4, to play

2♣ 9-14, 6+♣, good suit, no 4M, <5♦

2♦ 9-14, 6+♦, good suit, no 4M, <5♣

2♥ 9-14, 6♥ (6331 or 6322)

2♠ 9-14, 6♠ (6331 or 6322)

2NT 21-23 bal

3NT 4 level m pre-empt

other 4♣/♦ = 8-9 playing tricks in ♥/♠, very good suit

## 2. PRE-ALERTS

1NT overcall = 15-18 or weak 1 or 2 suited

Michaels/Unusual 2NT are constructive

\*\* 1st/2nd seat openings are very different

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♥ Jump overcalls weak - except 3♣ (2 suited, same rank)

Responsive doubles through 4♥ Unusual NT 2 unbid suits - same colour, constructive

1NT overcall - immediate 15-18 or Comic Immediate cue of minor 2♣ = ♦+♠, 2♦ = ♣+♥

1NT overcall - re-opening 11-14 (15) Immediate cue of Major 2♥ = ♦+♠, 2♠ = ♣+♥

Over weak twos cue=4oM/6m; 4m=5m+5oM Over opening threes 4m = 5m+5oM

Over opponent's 1NT X=Strong, 2♣ = ♥+♠; 2♦=weak M, 2M=Nat Constructive

4th seat: X = 10+ any two suits or any (17)18+

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 15-17, bal	2♦ 15-20, 5+♣4♦	3♦ 15-20, 2227
1♥ 18-20, bal	2♥ 15-20, 5+♣ with short♠	3♥ 15-20, 2317
1♠ 0-6, less ♣ than ♠	2♠ 15-20, 5+♣ with short♥	3♠ 15-20, 3307
1NT 15-20, 5+♦4♣ or 5+♦	2NT 15-20, 3226	3NT 15-20, 3217
2♣ 15-20 5+♣5+♦	3♣ 15-20, 3316	4♣
other		
1♦ 1♥ 0-6 any	2♥ 15-20 5+5+mm, high st	3♥
1♠ 15-20, relay	2♠ 15-20 5+5+mm, even st	3♠
1NT 15-17, (semi-) bal	2NT 15-20 5+5+mm, low sh	3NT to play, likely solid m
2♣ 15-17, nat NF	3♣ 15-16, 7♣, non solid	4♣
2♦ 15-17, nat NF	3♦ 15-16, 7♦, non solid	4♦
other		
1♥ 1♠ GF relay 3+♣	2♥ 0-3, 3♠	3♦ 5-6, 4♣, no shortage
1NT GF relay 0-2♠	2♠ 4-6, 3♠	3♥ 4-5, 4♣
2♣ 0-6, <3♦, pass or corr	2NT 4-6, 4♣ + singleton	3♠ 0-3, 4♣
2♦ 4-6, 5+♥	3♣ 15-20, 4♣, no shortage	3NT
other		
1♠ 1NT 15-20, relay	2♠ 4-6, 4♥ + singleton	3♥ 0-3, 4♥
2♣ 0-6, <3♥, pass or corr	2NT 15-20, 4♥, no shortage	3♠ splinter
2♦ 0-3, 3♥	3♣ 5-6, 4♥, no shortage	3NT
2♥ 4-6, 3♥	3♦ 4-5, 4♥	4♣ splinter
other		
1NT 3♣ 5-6, transfer ♥	3♠ 0-4, to play	4♦ 15-16, no shortage, tr
3♦ 5-6, transfer ♠	3NT to play, likely solid mino	4♥ 0-6, to play
3♥ 0-4, to play	4♣ 15-16, no shortage, tr	4♣ 0-6, to play
other		
2♣ 2♦ 15-20, GF relay	2NT 15-17, bal, 2♣+3♦	3♥ 15-20, splinter
2♥ 0-6, nat NF	3♣ 0-6, to play	3♠ 15-20, splinter
2♠ 0-6, nat NF	3♦ 15-20, splinter	3NT 18-20, bal, 2♦+3♣
other		
2♦ 2♥ 15-20, GF relay	3♣ 0-6, nat NF	3♠ 15-20, splinter
2♠ 0-6, nat NF	3♦ 0-6, to play	3NT 18-20, bal, 2♦+3♣
2NT 15-17, bal, 2♦+3♣	3♥ 15-20, splinter	4♣
other		

Notes

2♥ 2♠ 15-20, GF relay	3♦ 15-17, nat NF	3NT to play
2NT 15-20, 5+5+mm, NF	3♥ 0-6, to play	4♣ 15-17, splinter
3♣ 15-17, nat NF	3♠ 15-17, splinter	4♥ to play
other		
2♠ 2NT 15-20, GF relay	3♥	4♣ 15-17, splinter
3♣ 15-17, nat NF	3♠ 0-6, to play	4♥ 15-17, splinter
3♦ 15-17, nat NF	3NT to play	4♣ to play
other		
2NT 3♣ 5 card stayman	3♠ minor suit stayman	4♦ nat, slam try
3♦ transfer ♥	3NT to play	4♥ nat, mild slam try
3♥ transfer ♠	4♣ nat, slam try	4♣ nat, mild slam try
other	4NT = quantitative (4NT after other bid is Blackwood)	

## 9. CONVENTIONS

Unusual NT: constructive, 5+/5+ two suits of same colour

4th Suit Forcing  One round  Game force

NT Checkback  Priorities:

Defence to 3NT opening  $4♣/♦$  = takeout with longer/better ♥/♠

Defence to Opening Twos

Multi 2♦ X = 16+, next double = t/o

RCO style 2-s X = t/o

Other 2-s X = t/o

Defence X = 15+, 1♦ = ♦ or ♥♠, 1♥ = ♥ or ♠+♣, 1♠ = ♠ or ♣+♦, 1NT = odd suits

to  $2♣ = ♣$  or ♦+♥, others = nat, weak

strong (2♣) : X = ♣, others same as over 1♣ up one level

1♣ / 2♣

Over 1NT Interference Transfer Lebensohl

Lebensohl - other uses after X of weak twos

Take out of 4 level pre-empt

$4♣/4♦$  X

4♠ X

## 10. OTHER NOTES